

Cartoon springboard

28-30 October 2025



Madrid - Spain



PRESS KIT

THE PITCHING EVENT FOR YOUNG TALENTS

PRESS CORNER

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COMMUNICATION MATERIAL

Click to access the following material:

- » An [overview of the programme](#)
- » The list of [selected projects](#)
- » All the [speakers & experts](#) coming to the event
- » High-resolution [stills of the projects and press releases](#) available for downloading in the Press Area



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TABLE OF CONTENT

» 1 - Cartoon Springboard 2025	1
» 2 - How does it work?	2-3
» 3 - Focus on the projects	4-14
» 4 - Statistics	15-18
» 5 - General planning	19
» 6 - Where companies meet young talents	20
» 7 - Animation in Madrid	21
» 8 - Meet them at Cartoon Springboard 2025!	22
» 9 - Our Sustainable Approach	23

CARTOON SPRINGBOARD 2025

THE PITCHING EVENT FOR YOUNG TALENTS

Cartoon Springboard is a pitching and training European event dedicated to young talents in animation, where the next generation is given the chance to take its first steps in the industry and learn from international professionals. During the event, participants can attend various keynotes on key topics in the animation sector, and numerous pitching sessions where young talents present their projects, often in concept or in development, with the aim of receiving valuable advice from experts.



FOR WHOM?

Each year, Cartoon Springboard welcomes around 180 participants from more than 20 countries around the world. This 3-day international event is aimed at students and young animation talents, who can attend various conferences and present and/or attend pitches from more than 20 original projects. The event is also aimed at industry professionals who are looking for valuable young talents to work with, and who want to participate actively in shaping the future of the animation industry.

KEY FIGURES - 2025

- » **+ 180 participants**
- » **22 promising projects**
- » **30 speakers and experts giving advices**
- » **+ 20 countries represented**

OUR GOAL?

To offer a unique event to look after the young talents of today, precious creators of tomorrow, with the ambition of providing them with all the advice and practical solutions they are looking for to build their project and their entry into the industry. Cartoon Springboard also aims to create a genuine networking platform to facilitate exchanges and meetings in an international and intergenerational environment.



Practical informations

28-30 October 2025

Ateneo de Madrid
21 Calle del Prado
28014 Madrid

Our partners

CARTOON's main partners for this event are **Creative Europe - MEDIA, la Comunidad de Madrid and Ayuntamiento de Madrid**

HOW DOES IT WORK ?

PITCHING SESSIONS

Pitch sessions will be held over the last 2 days of the event, during which 22 different projects will be pitched by young talents.

Duration: each project team will be allocated a 30' session divided in two parts: the first 13' will allow them to present all the aspects of their project, and multi-platform strategy, followed by a 13' of discussion with the experts who will give live feedbacks on the project and helpful advices to move the project forward. + 4min in & out

Please find the full list of selected projects by [clicking here](#).



SPEAKERS & EXPERTS

Cartoon Springboard 2025 gathers 30 experts and speakers from 12 countries around Europe covering many expertise: distribution, production, licensing, publishing, gaming, creation, new technologies, data-analysis, research...

Please find the full list of confirmed experts and speaker by [clicking here](#).



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3 KEYNOTES, A MASTERCLASS & 2 PANELS

They will be spread over the 3 days of event, dealing with different topics, addressed to young talents to help them build their project:

- » **A sneak preview of “Ember”:** acclaimed director Sergio Pablos takes us inside the SPA Studios’ (ES) eagerly anticipated upcoming film project
- » **Dive into the Deep: Building Worlds beyond Animation** by Reza Memari (Telescope Animation - DE)
- » **High Expectations, Hard Times: How to Survive in the Animation Industry these Days when you’re a Young Creative?** by Jo Allen (BBC - UK)
- » **Navigating the Internet’s many Platforms and making a Living from Social Media, how does it work?** by Meï Champeil (FR)
- » **Made by Humans, Made with A.I.** by Mark Cumberton (JAM Media, IE), Miklos Weigert (Freelance, HU), Eliza Plocieniak-Alvarez (Blaue Pampelmuse, DE), Barbara Slade (Blue Arrow Productions, UK) & Alba Sotorra Clua (ES)

You can find all the information about the programme by [clicking here](#).



HOW DOES IT WORK ?



TRAINING CONTENT

The event's keynotes address themes of importance to young talent, with the aim of providing them with advice and theoretical keys to the professional reality of the animation industry that are sometimes less covered at school. These include discussions on the different stages in the production of a project, the management of industrial properties, and important topical issues such as Artificial Intelligence...

“It was an eye opening and positive experience! We got many contacts and our way forward is clearer!”

Yagiz, Talent Springboard 2024



MODERATORS & CHAIRPERSONS

An experienced and neutral chairperson will help talents prepare their presentations beforehand. The chairperson will also be present during the pitching session, to introduce the talents and help them during the questions and answers.

Each keynote, masterclass and panel is supervised by a moderator, who makes sure that everything runs smoothly.

Please find the list of chairpersons and moderators as well as a short bio by [clicking here](#).



Marmots© Werlen Ipsum

AN ENTRANCE TO THE CARTOON ECOSYSTEM

Pitching your project at Springboard is a unique opportunity to receive sound advice from international experts, giving young talents all the keys they need to build their creations. As CARTOON strives to keep a close eye on the lives of its various projects and young talents, it's also worth noting that projects pitched at Springboard have a greater chance of being selected for **Cartoon Movie** and **Cartoon Forum** events. Since the event was created, 38 projects have been pitched at Cartoon Forum or Cartoon Movie after being presented at Cartoon Springboard.

FOCUS ON SOME OF THE PROJECTS

The selection of projects has been made by a committee of experts and reflects the diversity of European animation production. The animated projects selected are very diverse in terms of the animation techniques used (3D, 2D, stop-motion, etc.), the target audience (from upper pre-schoolers to adults), and the topics tackled. This year the list includes **22 projects** from **11 different countries**.

Kasimir and Grandpa Tree

- » Young Talent: Arne Hain
- » Format: TV Series (13x7')
- » Target Audience: Upper Pre-School 5-6
- » Country: Germany
- » Production company: PixelPEC GmbH

Grandpa Tree's memories escape through a knothole in his trunk. He managed to convince his grandson Kasimir that this is because he has lost his hat - which has always covered the knothole. Now they are on a quest to find the hat and experience different adventures along the way. Instead of the missing hat, the unlikely duo meet other characters, each with their own stories and problems. Sometimes grandpa's forgetfulness and grandson's stubbornness cause conflict, but in the end their love for each other brings them closer together.



Kasimir and Grandpa Tree © PixelPEC GmbH

Flor

Supported by



MADRID

- » Young Talent: Alfonso Casado Diez
- » Format: TV Series (20x22')
- » Target Audience: Children 9-11 (Tweens)
- » Country: Spain

In a solar-punk era where technology has evolved in harmony with nature, 12-year-old Flor discovers the head of a big robot in the jungle, named Hexa.

Together with her robotic engineer friend Mia and their jungle expert friend Washoe, she sets off to find the robot's body. Along the way, Flor learns that Hexa holds an ancient secret that mysteriously connects them—one that draws the attention of the big tech-corp EMON's president, Dr. Kuro, whose only goal is to capture them and activate Hexa's true mission.

Flor's courage is put to the test in an epic journey of self-discovery, as she protects the delicate balance between nature and technology, saves her new best friend, and changes the world forever.



Flor © Alfonso Casado Diez



Paradise Island © Eszter Molnár

Paradise Island

- » Young Talent: Eszter Molnár
- » Format: TV Series (28x11')
- » Target Audience: Teenagers 12-15
- » Country: Hungary

A pirate captain and her crew, made of outcasts, set out to leave behind the world that doesn't accept them and find an island where they can belong. Pearl, a nobleman's daughter, joins the team and the two start to develop feelings for each other. Their story is full of adventure, as they visit multiple amusing islands and meet new friends and foes. They end up crossing the border of the world, but there are no islands waiting for them, only another pirate ship which is ready to hunt them down. To make matters worse, one of their crew turns against them. Hurt and betrayed, the captain loses faith in her dream. And now it's her crew's turn to return the fire to her heart.

The Ageless Summer

Supported by **SACD**

- » Young Talents: Emma Baëza
- » Format: TV Series (10x11')
- » Target Audience: Young Adults/Adults
- » Country: France

Every summer, Lola (24) and her brother Robin (20) spend their vacations on the shores of Arcachon Bay.

There they meet up with their childhood friends Hadrien, Haydée, and Victor, as well as their favorite terrace and beach. But this year they are struck by a strange phenomenon, the «Aging surge» (In French: «Coup de vieux»): they all grow old at once. The unfortunate siblings have to adapt to their new bodies while trying to enjoy their summer.



The Ageless Summer ©2024 Emma Baëza

Thundertree

Direct selection by

Magelis

- » Young Talents: Camille Navarre & Davy Viegas
- » Format: TV Series (26x22')
- » Target Audience: Children 9-11 (Tweens)
- » Country: France

Jade, Ambre and Louise never asked for magic, nor for the impact it had on their lives. Yet they are thrown into Thundertree, a brand-new school for teens with unstable powers, hidden away in the conservative coastal town of Porfremouche, on the French Riviera. Here, magic has been replaced by modern technology, dismissed as dangerous and feared by all. Agatha, once responsible for a tragic magical accident in her youth, now wants to give these misfits a second chance. But the three girls face hostility from locals and a media war led by Louise's powerful parents, determined to shut the school down. Surrounded by eccentric classmates and unlikely allies, they discover that magic isn't the real threat. It's a reflection of difference, identity, and the messy path to acceptance. Funny, fast-paced and emotional, Thundertree is the story of outsiders fighting back. In a world that rejects them, will they find the strength to embrace who they truly are?



Thundertree © Camille Navarre & Davy Viegas

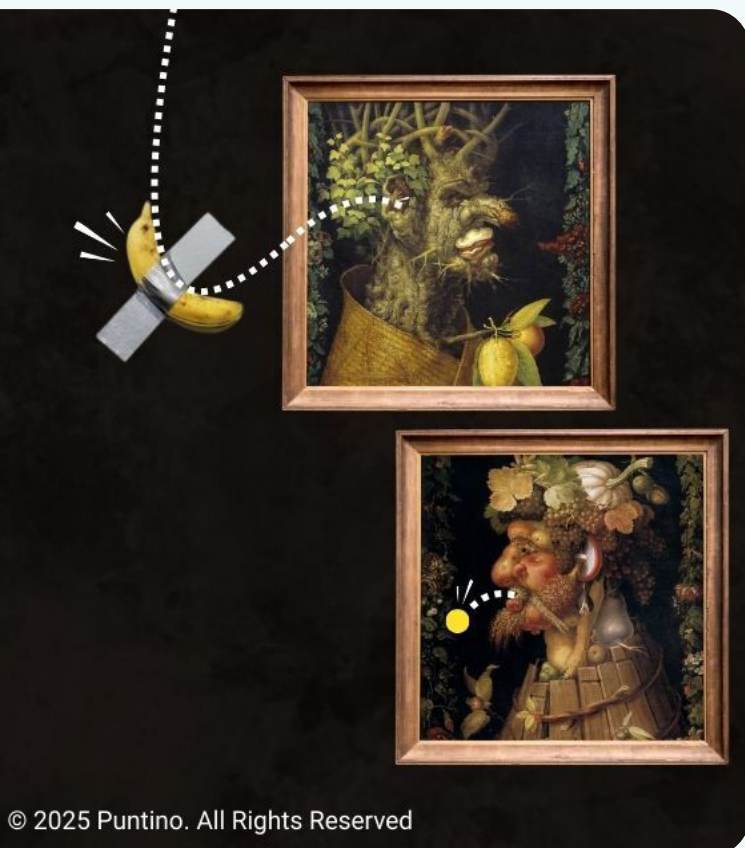
Puntino

Direct selection by



- » Young Talent: Indi Arumahandi
- » Format: TV Series (26x5')
- » Target Audience: Family
- » Country: Italy

When the Museum closes, artworks come to life... And that is when a red rectangle in a Mondrian painting breaks free from its shape to become what it feels it really is: a yellow dot - Puntino! In this new form, Puntino jumps out of the canvas, free to explore the world beyond the frame. A new journey into Art begins. Yet outside lies a vast, colourful, and unpredictable reality where anything can happen. What if Puntino is chased by a super-speedy Futurist dog, jumps away, slips on a banana peel, and falls right into Arcimboldo's Winter ear! Or maybe, it could dive in the Sicilian sea, swimming among fish and boats, and somehow resurface in a cold lake in the Alps, this time surrounded by... cows and sheep. There is so much to discover... But time is running out and the Museum is about to reopen. Will Puntino get back into its painting before the sun rises?



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Off Track

Supported by

SACD

- » **Young Talent:** Antoine Gallouin
- » **Format:** Feature Film (105')
- » **Target Audience:** Young Adults/Adults
- » **Country:** France

Seven years after civilization collapsed due to a bug in all robots' chips, androids have gone mad. It started with a domestic robot changing the turkey's diaper and putting the baby in the oven, but eventually they all kept doing their tasks in twisted and dangerous ways.

One day, a mail-delivery robot finds a torn diary page telling the story of William, a programmer on his way to the Tax Office with form 1-14-1, a document that could reset all robots and give humanity a chance to rebuild, and come back to the good old world they once knew. Who would have guessed that the only way to save civilization was through bureaucracy ?

Along the way, William will meet survivors with whom he'll go off track: a bread-factory heist, a sunset to admire, a castle of mad medical robots. Each encounter makes him wonder: should he continue towards his goal, bring back society, and honor his legacy, or stop everything to roast marshmallows on the roadside and watch the carrots grow ?

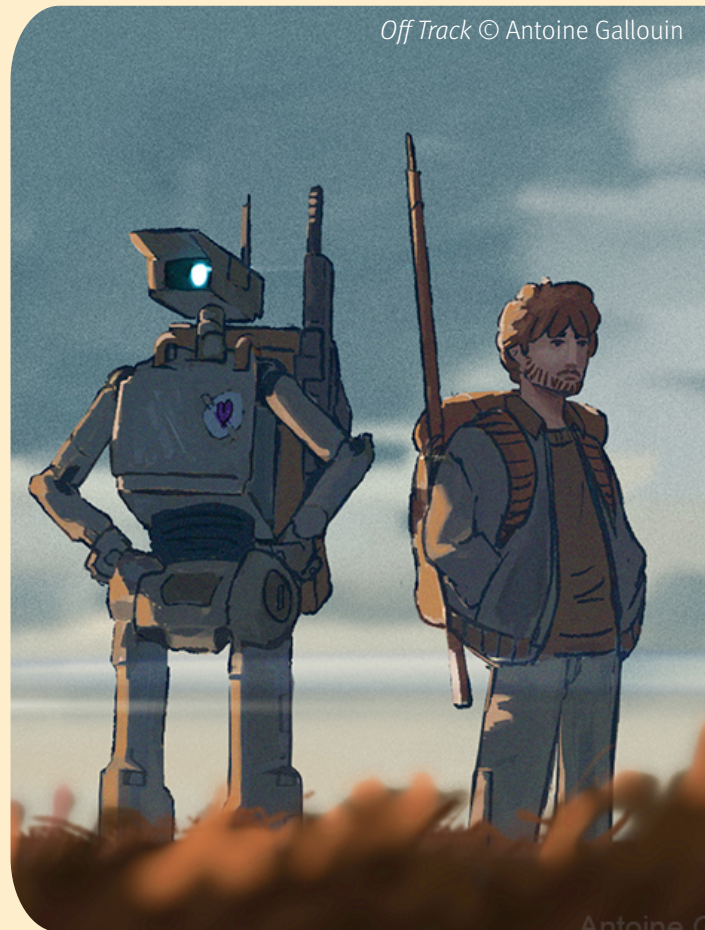
Lido

- » **Young Talents:** Oscar Bittner & Sarah M. Kempen
- » **Format:** Feature Film (80')
- » **Target Audience:** Teenagers 12-15
- » **Country:** Germany

Their whole life, Tuan and Felix have been training to become professional high divers, sacrificing their bodies and childhood along the way. All for the dream of one day competing at the Olympics together. But as they get older and the pressure rises, they start to lose sight of what they once wanted – and also of each other. Their deep friendship – and also budding love – turns into bitter rivalry. And when they finally meet each other at the World Cup of High Diving, their whole life changes with just one dive...

Lido is inspired by the lives of real high divers and sacrifices they make. But it's not a sports film; it tells the story of wrongly putting the expectations of others before your own emotions. It's the story of crumbling under the pressure of mentors who are convinced they're acting in your best interest. And it's the story of two young adults, trying to find their place in the world – and with each other.

Lido © Oscar Bittner & Sarah M. Kempen



MÜMU™, Forget-me-not

Supported by



Comunidad
de Madrid



MADRID

- » Young Talent: Tania Palma Rodriguez
- » Format: Feature Film (85')
- » Target Audience: Family
- » Country: Spain
- » Production company: TrendPicStudio

Elizabeth O'Sullivan, a tech prodigy, just wants to code her inventions. But fate and a cheeky wicked time-god named Cronos have other plans. Doomed to spend the summer with her eccentric grandma Mümu, an interdimensional guardian battling early-onset Alzheimer's, Ellie gets dragged into a wild race against the clock to save the multiverse. On a cosmic road trip packed with the quirkiest allies, Ellie transforms from an impatient teen into her grandma's emotional anchor, proving their bond is stronger than any threat from the multiverse.



Fished and Found

Direct selection from



ANIMATION
DINGLE

- » Young Talents: Marie Kishchuk
- » Format: TV Series (52x11')
- » Target Audience: Children 6-9 (Kids)
- » Country: Ukraine
- » Production company: JAM Media

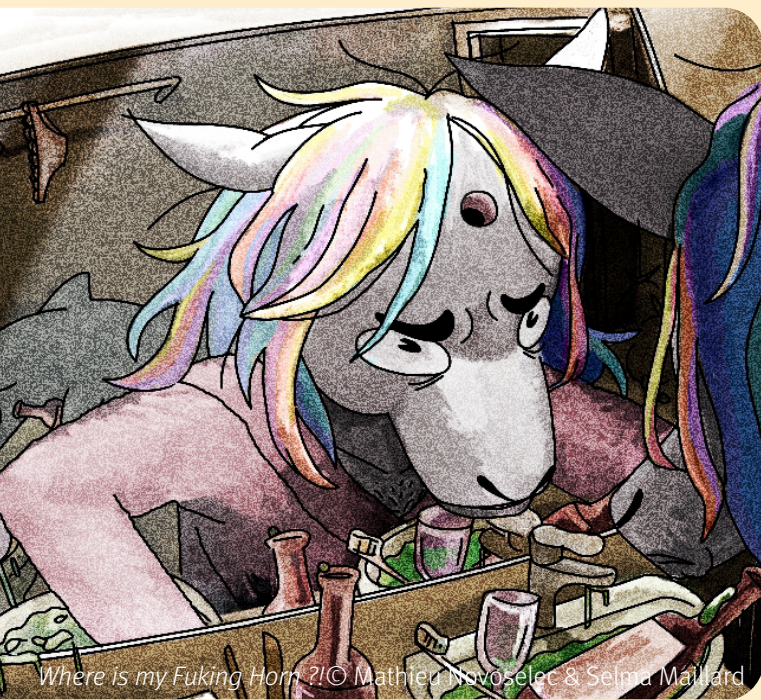
Welcome to Fishburg, the quirky deep sea town where everything can go missing, and it's up to freelance detectives Valentin and Lea to track it down! From lost umbrellas and keys to vanishing confidence and missing mojo, no case is too weird for this oddball duo.

Each episode delivers a hilarious standalone mystery, packed with clues, twists, and absurd fun. But there's a bigger puzzle bubbling beneath the surface: the sneaky Beluga Brothers are on a mission to steal ideas straight from people's minds, and only the Fished and Found team can stop them!

With comic book flair, clever humour, and a ton of heart, Fished and Found is a mystery comedy adventure that celebrates patience, perseverance, and the power of working together, even when you're total opposites.

Get ready to dive into the mystery!





Where is my Feking Horn ?! © Mathieu Novoselec & Selma Maillard

Where is my Fucking Horn ?!

Direct selection by



» Young Talents: Mathieu Novoselec & Selma Maillard

» Format: TV Series (13x10')

» Target Audience: Young Adults/Adults

» Country: France

At Dreamcity, a semi-magical world where drugs, sex, and alcohol are commonplace, a trio of friend, Geegs, a lecherous goblin; Willow, an androgynous, bad-tempered fairy; and Rainbow, a crazy unicorn, face all kinds of dangers after Rainbow loses his horn. The trio must find it within seven days or risk seeing their friend turn into a simple horse forever.

A Post Apocalyptic Future where...

Supported by



Comunidad de Madrid



MADRID

» Young Talent: Yix Durden

» Format: TV Series (8x5')

» Target Audience: Young Adults/Adults

» Country: Spain

An animated anthology where the end of the world is never the same. Each episode a different post-apocalyptic future, one absurd rule, and totally unhinged consequences.

Worlds and characters change, but chaos always lasts exactly 5 minutes. like mobster mimes, snotty magicians and the all-powerful Ringmistress.



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Almond Eyes © Alejandra Luque

Almond Eyes

Supported by



Comunidad de Madrid



MADRID

» Young Talent: Alejandra Luque

» Format: Feature Film (90')

» Target Audience: Young Adults/Adults

» Country: Spain

» Production company: The Milk

In the summer of 2025, sisters Dana (18) and Mara (17) meet teens from Madrid. Dana falls for Gael, but their romance ends when he distances himself. On their last night together, Gael, drunk, rapes Dana. Thirty years later, the friends are murdered one by one. The killer, revealed in a mirror, has mysterious almond-shaped eyes—mirroring Gael's—tying past trauma to a cycle of revenge.

STATISTICS

Accepted projects



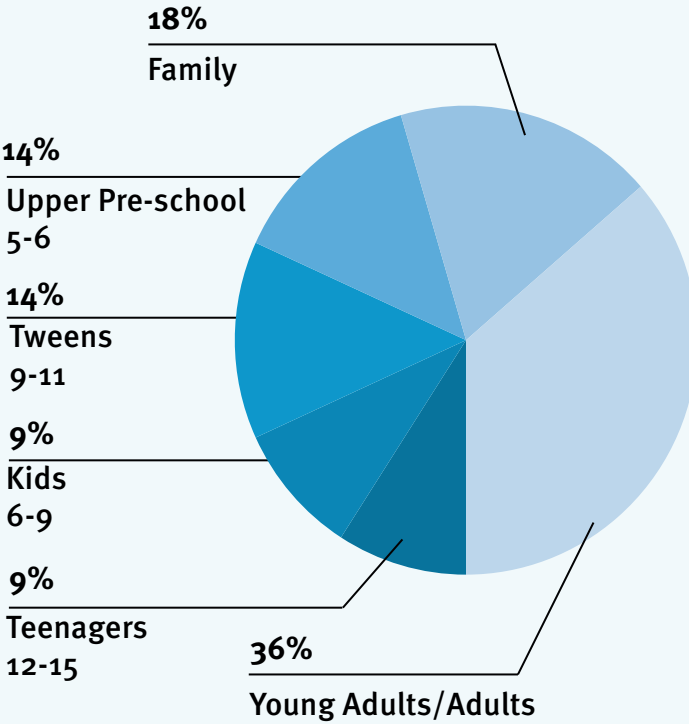
2025

22 projects coming from 11 europeans countries will be pitched this year at Cartoon Springboard.

BY ANIMATION FORMAT



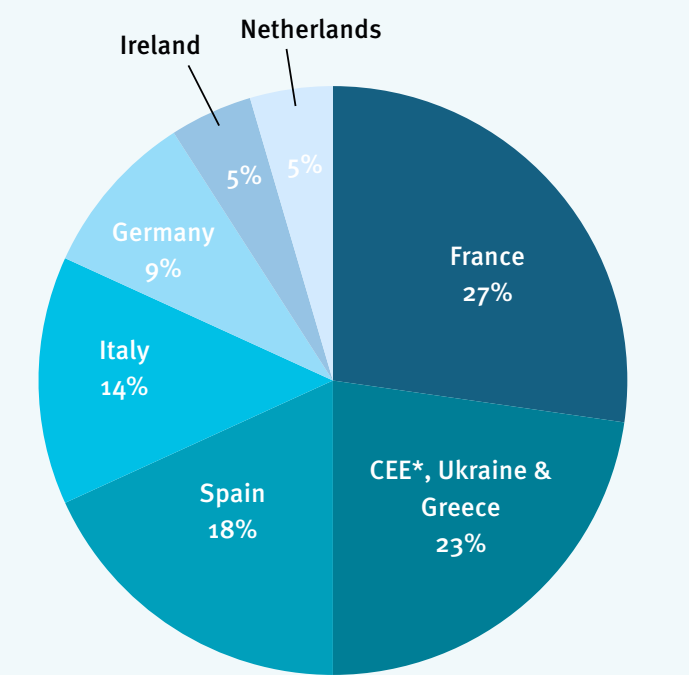
BY TARGET AUDIENCE



BY TOPICS

Key topics for Millennials and Generation Z are addressed in the projects, such as **intergenerational bonds, memory loss, queer identity, self-discovery, and emotional resilience**, as in the projects “Kasimir and Grandpa Tree”, “MÜMU™, Forget-me-not”, “Paradise Island”, “Lido”, or “Thundertree”.

BY COUNTRY



*CEE : (Central and Eastern European countries represented by Poland, Hungary and Slovakia in the list of projects selected with 1 project for each country)

Total 11 different countries

STATISTICS

Speakers, experts & talents

TALENTS

35 Talents

From 10 different countries

From 18 different schools

SPEAKERS AND EXPERTS

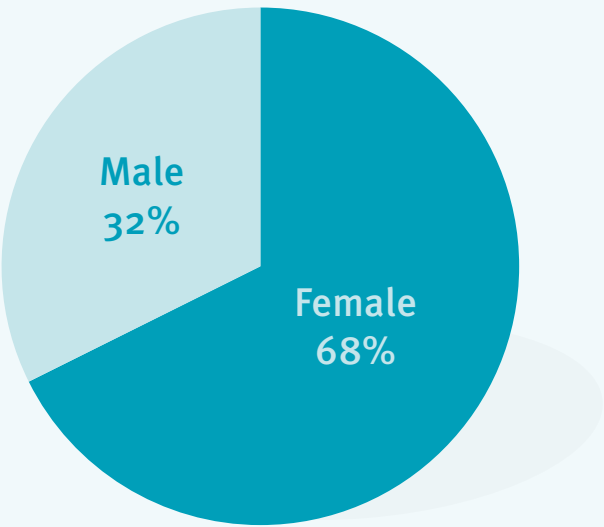
30 Speakers and Experts

From 14 different countries

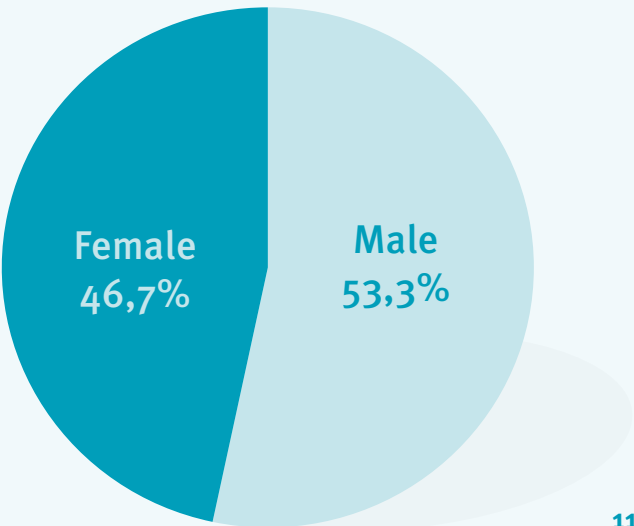
60% are Newcomers

BY GENDER

TALENTS



SPEAKERS & EXPERTS



BY COUNTRIES

SPEAKERS & EXPERTS

Spain	6
France	4
Germany	4
Ireland	2
Italy	2
Luxembourg	2
Netherlands	2
United Kingdom	2
Belgium	1
Finland	1
Hungary	1
Poland	1
Portugal	1
Slovakia	1

GENERAL AGENDA

You can find an overview of the programme [here](#).

Tuesday 29/10	Wednesday 30/10	Thursday 31/10
Arrival of participants	Projects Pitchings	Projects Pitchings
Job Fair: Presentation of Spanish-based production companies to Young Talents	Coffee break	Coffee break
Job Fair: Meetings	Projects Pitchings	Projects Pitchings
Welcome Coffee	Lunch	Lunch
Welcome Words	Keynote by Joanne Allen	Keynote by Mei Champeil
Masterclass by Sergio Pablos	Projects Pitchings	Projects Pitchings
Coffee break	Coffee break	Coffee break
Meet the selected Young Talents: Get Curious and Look for them during the Whole Event!	Projects Pitchings	Keynote by Reza Memari
Content Rehearsals for Young Talents	One-to-one meetings	Panel by Mark Cumberton, Miklos Weigert, Eliza Plocieniak-Alvarez, Barbara Slade and Alba Sotorra Clua
		Farewell Words
Welcome Dinner	Experts Dinner/Free evening	Farewell Cocktail
		Sneek Preview of Reza Memari's new film <i>The Last Whale Singer</i>



© Cartoon

WHERE COMPANIES MEET YOUNG TALENTS

On the morning of 28 October, a Job Fair featuring regional companies will be held at the Ateneo de Madrid, offering young talents a chance to connect with local industry professionals and explore career opportunities.

PROGRAMME

11:00-12:00 (Ateneo's main hall): 5 local companies will present their work and job opportunities to young talents (10-minutes presentation for each company)

12:00-13:00 (Ateneo's parlors): networking session between young talents and company representatives

This initiative is open to all young talents attending the event as well as local companies. It has multiple goals: to break the ice on the first day between young talents and regional professionals, to connect the new generation of graduates entering the job market, and to create employment opportunities that benefit both companies and young talents seeking work.



“Cartoon Springboard is the best opportunity to promote your project, to find the right people for your project, find the money and find the distributor, and also meet the other professionals and colleagues” - *Martin Vandas (Owner and Producer at MAUR Films)*



ANIMATION IN MADRID

ANIMATION IN THE COMUNIDAD DE MADRID (MADRID REGION)

The Region form a national and international benchmark for audiovisual production. Audiovisual industry in Madrid has great potential in the production of live action and animation series and feature films. It is home to 35% of the audiovisual production companies and around 31% of the animation and VFX companies in Spain. A place with competitive companies, well communicated and nice to visit. The companies established in Madrid Region not only offer foreign investors and production companies a high and repeatedly proven technical training of professionals and really tight economic costs. Together with the creative talent and excellent training centers, Madrid has become one of the most important European epicenters for the animation sector.



ANIMATION IN THE CITY OF MADRID

Madrid is a city that is committed to innovation and attracting talent in the audiovisual field and, to achieve these objectives, the City Council, through the General Coordination of the Mayor's Office, has reinforced the Office of Strategic Projects and Business Participation to promote this sector in the capital.

Among the main objectives of this new Office are the following:

- To facilitate access to financing for audiovisual projects through a specific line of direct aid
- To support the development of new projects and emerging talents through specialised training plans
- To collaborate with professional national international entities to strengthen Madrid as the audiovisual epicentre of Spain and an international benchmark
- To promote the Madrid Audiovisual Cluster as a key platform to increase the growth and strategic position of the sector in the capital
- ...

[Click here to access to the partners pages with more information!](#)



MEET THEM AT CARTOON SPRINGBOARD !

SPEAKERS & EXPERTS

- » Alba Sotorra Clua (Alba Sotorra)
- » Marianne Lévy-Leblond (Arte France)
- » Juraj Krasnohorsky (Artichoke)
- » Joanne Allen (BBC)
- » Eliza Płocieniak-Alvarez (Blaue Pampelmuse)
- » Barbara Slade (Blue Arrow Productions)
- » Gabrielle d'Andrimont (Bobbypills)
- » David Mouraire (Doghouse Films)
- » João Carrilho (Fly Moustache)
- » Lucile Canault (France Télévisions - FTV)
- » Meï Champeil (Freelance)
- » Miklos Weigert (Freelance)
- » Tom van Waveren (Hoek, Line & Thinker)
- » Mark Cumberton (JAM Media)
- » Joost van den Bosch (Ka-Ching Cartoons)
- » Jakub Karwowski (Letko)
- » Edward Moline (Lighthouse Studios)
- » Dune Blanco (Mr. Klaus Studio)
- » Ivan Agenjo (Peekaboo Animation)
- » Veronica Lassenius (Pikkukala Barcelona)
- » Yago Fandiño (Radio Television Española - RTVE)
- » Sara Cabras (RAI Ragazzi/ Radiotelevisione Italiana - RAI)
- » Valeria Brambilla (Studio Campedelli)
- » Lisa Albers (Super RTL Fernsehen)
- » Manuel Cristobal (Sygnatia)
- » Reza Memari (Telescope Animation)
- » Sergio Pablos (The SPA Studios)
- » Viviane Vanfleteren (Vivi Film)
- » Helen Hyung Choi (Woodblock)
- » David Sauerwein (Zephyr Animation)

[Click here to access the complete list of confirmed experts and speakers!](#)

TALENTS & CREATIVE TEAM

- » Yix Durden (*A Post Apocalyptic Future Where...*)
- » Alejandra Luque (*Almond Eyes*)
- » Kayne Mosch (*Art & Davey*)
- » Chrysiida Alexandraki (*Adventure Gazing*)
- » Nikolaos Bourloukas (*Adventure Gazing*)
- » Zlata Golecová (*Bugs*)
- » Veronika Trokšiarová (*Bugs*)
- » Alfonso Casado Diez (*Flor*)
- » Marie Kishchuk (*Fished and Found*)
- » Polly Holland (*Galaxy Mart*)
- » Arne Hain (*Kasimir & Grandpa Tree*)
- » Oscar Bittner (*Lido*)
- » Sarah M. Kempen (*Lido*)
- » Linda Marcon (*I Love You, Mr. Earthling!*)
- » Izabela Barszcz (*Just Flo*)
- » Alexandre Perrière (*Marmots*)
- » Tania Palma (*MÜMU™, Forget-me-not*)
- » Luca Bernardi (*Necroville*)
- » Valeria De Vincenzi (*Necroville*)
- » Michelangelo Matteuzzi (*Necroville*)
- » Michele Mazzetti (*Necroville*)
- » Bianca Serra (*Necroville*)
- » Antoine Gallouin (*Off Track*)
- » Eszter Molnár (*Paradise Island*)
- » Indi Arumahandi (*Puntino & Necroville*)
- » Melina Ienco (*Search for the Human*)
- » Lucie Juric (*Search for the Human*)
- » Caroline Leibel (*Search for the Human*)
- » Faustine Merle (*Search for the Human*)
- » Claire Pellet (*Search for the Human*)
- » Emma Baëza (*The Ageless Summer*)
- » Camille Navarre (*Thundertree*)
- » Davy Viegas (*Thundertree*)
- » Selma Maillard (*Where is my Fucking Horn?!*)
- » Mathieu Novoselec (*Where is my Fucking Horn?!*)



OUR SUSTAINABLE APPROACH

MOBILE APP AND DIGITAL TOOLS

Discover our **mobile application** “Cartoon Events” designed with **user-friendliness** in mind. It serves as a handy tool **to access all essential information** and **enhance your experience at Cartoon Springboard**.

The mobile app will allow you to:

- » Check the **event’s agenda**
- » Learn more about the **keynotes, case studies** and **panels**
- » Access all the info regarding **the projects pitch**
- » Access the full **list of participants** (including contact details)
- » Fulfill the **feedback forms**
- » **Chat** with other participants
- » Use the map to find usefull locations
- » Download your **travel voucher** etc...



CODE OF CONDUCT

At CARTOON, we aim to create **safe** and **inclusive** events where discussions are based on **mutual respect** and **equality**. That’s why we support the **Keep Festive** initiative, which provides tools like complaint forms and guidelines to help prevent and address harassment, ensuring all participants feel respected and protected.

To find out more, [click here!](#)

KEEP FESTIVE
!(^_^)!/

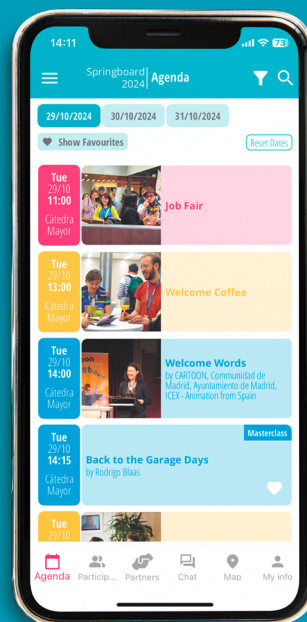
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MOBILE APP
‘**CARTOON
EVENTS**’ ON:



App store



Play Store



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SUSTAINABILITY COMMITMENT

CARTOON wants to play its part in supporting the animation sector and **its stakeholders on issues of ecology and sustainability**. To this end, our commitments are reflected in the digital tools we have developed, as well as in the **measures we take during our events**.

Following discussions with our various partners and in order to carry out actions that make sense, **we have decided to begin a certification process for the organisation of more sustainable events**. Find out more about our sustainable commitment [here](#).

SUSTAINABILITY ON SITE

A list of sustainable measures we’ve planned during the event:

- » Encourage walking and the use of public transports by picking locations close from one another
- » Selective waste sorting
- » Available water fountains
- » 100% vegetarian meal on Thursday 30th

Among others!

OUR PARTNERS

The 11th Cartoon Springboard is organised by CARTOON - European Association of Animation Film with the support of **Creative Europe - MEDIA Programme of the European Union, Region of Madrid and City of Madrid**.

OUR EVENTS

Cartoon Springboard was devised and created by CARTOON, an international non-profit association based in Brussels, aiming to support and promote the European animation industry. For over 35 years CARTOON has received financial support from Creative Europe - MEDIA Programme of the European Union to run its activities, which are concentrated in three areas:

- **CARTOON FORUM:** a co-production forum for animated series, mainly for television.

Next edition: 14 -17 September 2026 in Toulouse, France

- **CARTOON MOVIE:** a co-production forum for feature-length animation films, mainly for the cinema.

Next edition: 3-5 March 2026 in Bordeaux, France.

- **CARTOON MASTERS:** three training seminars per year for professionals in the industry, dealing with specialised subjects affecting the development of skills and trade involved in animation.

Next editions:

› Cartoon Business (Brussels, Belgium), 12-14 November 2025

› Cartoon Next (Marseille, France), 8-10 April 2026