

# CARTOON FORUM

19-22 SEPT. 2022

TOULOUSE - OCCITANIE

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**TOOLBOX**

EUROPEAN CO-PRODUCTION FORUM FOR ANIMATION TV SERIES



# Cartoon Forum 2022 in Toulouse, where projects come to life

- 1000 delegates each year from 40 countries, including 260 buyers.
- Animation projects for TV and new platforms to be pitched.
- A unique networking place: sightseeing tours, Welcome and Farewell Dinners.
- An effective formula: over 903 series financed since 1990 for a budget of 3,87 billion EUR.
- Forum 2022 from 19 to 22 September in Toulouse, Occitanie.

➤ **Do you have an animation project that you would like to see on TV?** Then the Cartoon Forum is the place where you will have the chance to find co-producers, finalise the budget and catch the eye of European broadcasters.

➤ **Do you need to buy fresh and interesting content for your channel or new platform?** Then the Cartoon Forum is the place where you will spot the best brands and discover the latest trends in European animation.

The Cartoon Forum is neither a fair nor a festival, but rather a **European co-production forum for TV and new platform animation programmes**. For three days each year, European producers have the opportunity to pitch their animation project in front of decision-makers, buyers and investors in order to speed up financing and find cross-border partners.

The **highly professional yet very friendly atmosphere** makes it easier to consolidate commercial links, meet new contacts, and deal with all aspects of partnerships - whether commercial or artistic - at leisure.

On average, **one project presented at Cartoon Forum out of three** secures financing and enters into production.



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## THE HUMAN TOUCH IN THE ANIMATION INDUSTRY

The Cartoon Forum's pro-active strategy sets itself apart from other major audiovisual trade fairs, of which it is a vital complement.

**The pitching sessions** are the core element of the Cartoon Forum; each project is presented in 30 minutes in front of all potential partners. **The screening of trailers** during the traditional breakfast "**Croissant Shows**" gives a taste of the project and encourages people to attend the presentations.

Around the sessions, the Cartoon Forum creates **plenty of opportunities to socialise**, be it at the Welcome Dinner, the giant buffet lunches, the sightseeing activities or even on the dance floor during the Farewell Evening. The **relaxed setting** of the Cartoon Forum has become an intrinsic element for the whole European animation industry.

## COOPERATION TO COMPETE WITH THE MAJORS

The Cartoon Forum was created in 1990 by CARTOON with the support of the **Europe Creative MEDIA**. It has dynamised European animation: from a craft industry was born a true cultural industry, diverse and at the cutting edge of technology.

**The Cartoon Forum played an essential role in this structuring of the European market**, by creating a true network of transborder cooperation, by restoring confidence in the relationship between producers and broadcasters, and by showing that there is sufficient on offer, of quality, within the European Union. **And the results are considerable. European animation has become the leader on its own territory.**

Since the first Cartoon Forum edition in 1990, over **903 projects** (with a total budget of more than 3,87 billion EUR) presented at the Cartoon Forum have secured their financing and are now in production or being aired worldwide.

## WHICH PROJECT TO SUBMIT?

A **European animation project** (series or TV special) totalling at least **26 minutes**.

The project should be "**in development**", i.e.:

- beyond the concept stage, sufficiently polished and developed
- and should not yet have all the finance assembled.

Only projects **ready for the market** are eligible.

In the past, too many projects were submitted too early, and consequently lost all chances of ever making it into production.

Only **one project** may be submitted per company.

Please note that only independant **production companies** can submit a project.

At the broadcasters' request, there will be a strict pre-selection of projects and the number of projects chosen will be limited.





# Toulouse, a city that is moving forward!

Toulouse is unique, Toulouse is multi-faceted.

It is a **city of air**, birthplace of the Aéropostale, the Airbus, satellites and the Ariane rocket.

It is a **city of water**, with the Garonne River and the Canal du Midi flowing through it.

It is a **city of history**, marked by the Cathar resistance and the exile of the Spanish Republicans.

It is a **city of innovation**, thanks to research on aeronautics, space, information technology and nanotechnologies.



Cartoon Forum's Welcome Dinner

Fourth city of France with an urban area of 1,3 million inhabitants, Toulouse knows for ten years the strongest population growth of the country. It's the capital of the Haute-Garonne department, and the main city of the Occitanie.

International university metropolis, Toulouse can count on its scientific and technological center of excellence, on his 100 000 students and his 12 000 researchers. The Toulousian city is, after Paris, the first French city in terms of number of companies and jobs created by start-ups since 2014.

Resolutely future-oriented, Toulouse has not forgotten **its assets, as a warm and friendly Southern city**, which attract the thousands of new inhabitants who move there each year.

Culture and sport are intense and abundant, and spring up in different forms both in the city centre and in the neighbourhoods. Each year, there are more than 3000 cultural events that welcome the inhabitants of Toulouse, as well as visitors who are more and more numerous to come and enjoy the fervour of our city.

For more than 100 years, the French rugby club Stade Toulousain unites generations and kindles the imagination.

Today, Toulouse has taken off to become a great European city, which combines the intelligence of its researchers, the talent of its artistic and economic creators, and the generosity of its youth. It's a city where the **winds of solidarity, creativity and innovation** blow.

"Place du Capitole"



# Welcome to Occitanie!

Change of scenery and rest. Tradition and love of food. Wonderment. Partying and sharing...



Valentré Bridge in Cahors © Dominique Viet / CRT Midi-Pyrénées

Occitanie is teeming with exceptional places: great tourism sites or sites ranked as World Heritage by Unesco, they proudly sport the colours of our South: The Canal du Midi, the ways of St James, the Bridge of the Gard, the episcopal City of Albi, the Causses and the Cévennes, the Fortifications of Vauban...

Occitanie, immense territory of the South of France, is the ideal destination for all who seek authenticity with remarkable landscapes and heritage. These are prestigious places, tourist sites with a worldwide reputation, which are the subject of an ambitious regional policy of promoting tourism.

Traversing Occitanie is also to go to meeting these quality products which are so dear to us. It is to enjoy the environment of the walled towns with their arcades, the half-timbered houses, the ports and the markets which are protected from the midday sun, from the Rhône to the Garonne, from the Cévennes to the Pyrénées, by passing by Toulouse, Montpellier, Sète, Auch... It is to go back in time in Ariège with sites which tell 14,000 years of history, to find the splendour of the Roman Empire once again in the amphitheatres of Nîmes, the mediaeval beauty of the towers of the City of Carcassonne and the Château de Foix. It is to savour the Mediterranean over nearly 220 km of shoreline.

To remember also that Occitanie is a land of tolerance, spirituality and freedom. Lourdes, Saint Guilhem le Désert, the Cathars, they were on our land, the Spanish refugees that the dictatorship threw onto the roads, that was on our land. Resistance too.

This dynamic Region is today oriented towards the future, with its competitiveness hubs involving aeronautics and space, health, water and food processing. Innovation is borne there by a potential of training and research that is unique in Europe. 2nd university centre of France, Occitanie has many universities and more than 400 science laboratories.

Considered for its gastronomy and its good food, for its art of living, the dynamism of its cities and its two metropolises, Occitanie can only allure and convince. It is logically today one of the principal tourist destinations of France, with a branch of industry that represents nearly 87,000 jobs and which the Region strongly supports.



Sainte-Cécile Cathedral © Office du tourisme Albi



# How the Cartoon Forum works

Watch the [videos](#) on our website! You will find a guide to the Forum, interviews of chairpersons and examples of trailers from previous editions.



## THE VENUE

The Cartoon Forum 2022 will be organised in Toulouse, Southwest of France, in the Occitanie region.

The pitching sessions will take place at the **Centre de Congrès Pierre Baudis**.

## TRAILERS OF THE PROJECTS - CROISSANT & COFFEE SHOWS

Before the morning and afternoon sessions, the trailers of the projects to be discussed that day will be shown on a giant screen to all participants. These screenings will show the essence of the projects and will help attract a maximum of people to join the pitching sessions. This is why the **quality of the trailer** is crucial.

**The impact of trailers is such that CARTOON has made them obligatory.**

## DIGITAL EXHIBITION

The visual of each project selected for the Cartoon Forum will be showcased on **flat screens** to form a digital exhibition located in the busiest part of the Forum, in order to promote each project on an equal footing.

## THE PITCHING SESSIONS

The pitching sessions will take place in **3 studios** simultaneously. CARTOON will organise a **programme of pitching sessions**.

- **Duration:** each producer will be allocated a **30-minute session (20 + 5 + 5)** to present all the aspects of their project, including concept, graphics, characters, production schedule, stage reached in the financial arrangements, profitability scheme and what they expect from the audience.
- **Purpose:** to start negotiations between the project's producer, television channels and other financial partners in order to **conclude the project's financial package as quickly as possible**.
- **Equipment of the studios:** a big screen, a PlaybackPro computer system for HD files and computer connections,...
- **"Extra Time" corner:** a special area will be set up just outside each studio to continue discussions initiated during the pitching session. After the presentation, you can go to the Extra Time corner to welcome people interested in your film.
- **Setting for the pitching session :** as we have observed that the best pitching sessions are mostly done by people who leave their seat and stand up with the microphone in front of the public, the presentations will be done at a high table and without seats.

## CHAIRPERSON

An experienced and neutral animation professional chairperson will help producers prepare their presentations **beforehand**. The chairperson will also be present during the pitching session, to introduce the producers and act as moderator during the questions & answers.

The list of chairpersons as well as a short bio are available on our [website](#).

## THE CARTOON APPLICATION FOR THE PROJECTS

In this application you will find all the information about the selected projects and two important elements: the **feedback forms** and the **trailers**. You will be able to search, sort and rank the projects. You will also be able to create a customised agenda of the pitches you wish to attend and plan meetings with the producers through the feedback form.

The feedback forms in the app will be sent directly to the producers (first name in the «Contacts on Site» list). The feedback forms are to be used by buyers only.



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## CATCH-UP SESSIONS

In order to watch and re-watch the pitches online, and to increase the business opportunities, Cartoon created the **Catch-up sessions**.

During the catch-up sessions, **pre-recorded projects' pitches** created by the producers will be displayed. These short videos will provide key and straight-to-the-point elements of the selected projects. It will be the producers' choice to offer a Catch-up session, it won't be compulsory.

More info on the [Catch-up](#) Page on our website.



# Schedule and deadlines 2022

In order to ensure that the event runs smoothly and that your project is successful, we kindly request that you observe these instructions. We are entirely at your disposal should you require any further information.

9 MAY	<b>Deadline for submitting your project</b> <ul style="list-style-type: none"> <li>➤ See p. 9 for the documents to be sent.</li> </ul>
26 MAY	<b>Projects' selection</b> <ul style="list-style-type: none"> <li>➤ A European Selection Committee will examine the applications to make sure they conform to the regulations and they will select the projects to be pitched at Cartoon Forum. Producers will be informed of the Selection Committee's decision around this date.</li> </ul>
1 JUNE	<b>Check-list 1 - Your project in the application</b> <ul style="list-style-type: none"> <li>➤ After the selection Cartoon will send you a login and password to confirm the project's information to be published in the application and on the website.</li> </ul>
30 JUNE	<b>Registration deadline</b>
30 JUNE	<b>Check-list 2 - Your contact(s) on site</b> <ul style="list-style-type: none"> <li>➤ By this date, we will ask you complete the name of the person(s) who will pitch your project at the Cartoon Forum on your Check-list.</li> </ul>
MID JULY	<b>Check-list 3 - Your chairperson</b> <ul style="list-style-type: none"> <li>➤ You will find this information on your Check-list.</li> </ul>
22 AUGUST	<b>Check-list 4 - Your trailer (30 to 45 seconds) / Technical Form / Digital Exhibition</b> <ul style="list-style-type: none"> <li>➤ Format : HD 1920 x 1080 These trailers are compulsory for all submitted projects. They will be shown to all participants during the Croissant and Coffee Shows (see p.6).</li> <li>➤ Your visual should be a VERTICAL image (format: 9:16 vertical - pixels: 768 x 1360, .jpg, .tif or .pdf) and must contain the title of the project and the name of the production company. The poster of each selected project will be showcased on flat screens to form a digital exhibition in the busiest part of the Forum.</li> </ul>
EARLY SEPT.	<b>Schedule of the projects' presentations</b> <ul style="list-style-type: none"> <li>➤ CARTOON will send you the date and time of your presentation.</li> </ul>
19-22 SEPTEMBER	<b>Cartoon Forum</b> <ul style="list-style-type: none"> <li>➤ Monday 19 September: arrival of participants and Welcome Dinner</li> <li>➤ 20, 21 &amp; 22 September: pitching sessions &amp; Farewell Dinner</li> <li>➤ Friday 23 September (morning): departure of participants</li> </ul>

» **Note :** Producers whose project has been selected cannot withdraw their project beyond **27 June 2022** or they will have to pay the sum of 1,000 EUR. This rule is set in order to be fair to the other producers whose projects were not selected.

For more practical information: [www.cartoon-media.eu](http://www.cartoon-media.eu)



# Cartoon Forum 2022:

## Submit your animated TV project!

### We no longer ask for:

- the full storyboard
- the European cooperation letters
- the "made in Europe" proof

### Project submission to be made Online

- Please read carefully the instructions below, in order to **prepare all the material you need** before starting the online form.
- You will be able to access the online form on our website (Forum → Submit a project).
- You will first need to **create an account**, if you don't have one already. All the information entered will be saved and you will be able to go back to your form anytime by clicking on "MY CARTOON" (or your name if you are logged in) in the top navigation bar, and then on "My projects".
- You will receive a summary by email once you have submitted your project.

Deadline: **9 May 2022**

**STEP 1 Prepare all the elements** that you will need for the online form, as listed below:

### 1. Synopsis

Short description of the story, **to be published in the CARTOON application**

- **In English**
- Max. **700 characters** including spaces

### 2. Letter of interest

Each project must be accompanied by a **written statement of interest** from a broadcaster or a new platform representative, attesting to their support of the project. In the online form you will need to provide:

- Name of the sponsor company
- Name of contact person
- PDF of the letter of interest

### 3. Project file (PDF)

- Upload **1 single PDF** (max **10 MB**)
- Try not to exceed **25 pages**
- It must be written **in English**

Prepare a file to **present your project in the best way**, adding the elements that best describe it in order to convince the Selection Committee.

You will find below some **suggestions of elements** to put in the file, but you are free to re-arrange them:

- Summary page with the title, producers, format, audience, a representative still
- The concept of the project
- The synopsis
- Several attractive stills of the project
- The treatment / storylines (extensive description of the story)
- A description of the characters
- A note of intent of the producer
- A description of the state of progress
- A copy of the transfer of rights option letter



## 4. Images

Prepare **3 nice stills** of the project for your page in the **CARTOON application**, for our website and for the press.  
(You can have a preview of the projects on our website).

<b>1 SQUARE STILL</b>	<ul style="list-style-type: none"><li>• <b>650x650 px</b>, 72 DPI, RGB, jpg</li><li>• max 1 MB</li></ul>	→ Thumbnail for our website & Agenda
<b>1 HORIZONTAL STILL</b>	<ul style="list-style-type: none"><li>• <b>1920x1150 px</b>, 300 DPI, RGB, jpg</li><li>• max 10 MB</li><li>• <b>without</b> any text</li></ul>	→ For the pop-up of your project on <b>our website</b> → <b>AND</b> for the CARTOON application → For the press
<b>1 VERTICAL STILL</b>	<ul style="list-style-type: none"><li>• <b>1920x2560 px</b>, 300 DPI, RGB, jpg</li><li>• max 10 MB</li><li>• <b>WITH</b> the title of your project on it</li></ul>	→ For a <b>full page</b> in the CARTOON application → For the press

**STEP 2** Enter the information in the **online form**.

**If your project is selected:**

**a trailer (30-45 sec) will be needed by 22 August 2022**





# Conditions for admission and regulations

CARTOON has defined specific regulations and selection criteria concerning the admission of projects. You will find the complete regulations on our [WEBSITE](#).

Note: producers whose project has been selected cannot withdraw their project beyond 27 June 2022, or they will have to pay CARTOON the sum of 1000 EUR. This rule is set in order to be fair to other producers whose project wasn't selected.

## CONDITIONS FOR ADMISSION

**Only one TV project** can be submitted per company.

The submitted project must be:

### ➤ **An animation project of a minimum running time of 26 minutes**

The project can be a series intended for television (and new platforms), or a TV special. The total running time of the project (addition of all foreseen episodes) should be at least 26 minutes. Projects with a total running time shorter than 26 minutes will not be considered.

All new animation techniques are accepted (minimum 50% animation).

### ➤ **In state of development**

The project should have completed the pre-production phase and be therefore ready to go into production and not yet all the finance assembled.

### ➤ **European**

Any European producer whose registered office is located in a country associated with the Europe Creative MEDIA can present a new animation project at the Cartoon Forum.

The MEDIA countries are: the 27 EU countries, Albania, Bosnia and Herzegovina, Iceland, Liechtenstein, Montenegro, North Macedonia, Norway and Republic of Serbia. (List of non-EU Participating Countries in the Creative Europe Programme available [HERE](#))

**Attention:** since the Brexit, the UK is not part of the eligible countries.

## CONTROL BY THE SELECTION COMMITTEE

On the basis of the information contained in the application file, the Selection Committee reserves the right to assess the European nature of the projects received and their state of advancement before admitting them to the Cartoon Forum.

The Selection Committee also reserves the right to limit the number of projects accepted for the Cartoon Forum in order to ensure that all the projects presented will have a fair and equal chance of finding potential partners. Only one project per company may then be submitted.

In the case where CARTOON receives an excessive amount of projects, selection will be made according to the overall strength of the project, to the admission requirements mentioned above and to the global objectives of the Europe Creative MEDIA. The complete selection criteria can be found on our [WEBSITE](#).

The Selection Committee's decision will be final. In case of dispute, the producers are entitled to request a written justification from the Selection Committee.

## COMPLIANCE

Any producer who does not comply with the information contained in the application file during the project's production phase will be barred from participation in subsequent sessions of the Cartoon Forum.



# 260 Financial Partners

The financial partners who attended the previous Cartoon Forum editions are listed below. The Cartoon Forum gives them an opportunity to set up a European strategy for cooperation between the various sources of financing in a very short period.

The number of attending buyers has increased rapidly: from 50 in 1990 to 260 last year, including all European broadcasters and major media investment groups.

## BROADCASTERS

**Austria:** - Kids TV - ORF **Argentina:** - Discovery Networks Latin America - Pakapaka Channel **Australia:** - ABC **Belgium:** - RTBF - VRT / Ketnet **Brazil:** - Globoplay (Globo) - Globosat **Bulgaria:** - Bulgarian National Television **Canada:** - CBC Kids **Croatia:** - Croatian Television (HRT) **Czech Republic:** - Czech Television (CT) **Denmark:** - Danish Broadcasting Corporation (DR) / DR Ramasjang / DR Ultra - TV2 Danmark **Estonia:** - Estonian Public Broadcasting (ERR) - TV3 Estonia **Finland:** - Finnish Broadcasting Company (YLE) - MTV Media Finland - YLE/FST - YLE TV - YLE TV1 - YLE TV2 - YLE-TEEMA - YLE-EXTRA **France:** - ARTE - Benshi - Canal+ - Ciné - Disney Télévision - France Télévisions - Groupe M6 - Nickelodeon - TF1 - Turner a WarnerMedia Company / Cartoon Network / Boomerang - TV5 Monde **Germany:** - Bayerischer Rundfunk (BR) - Der Kinderkanal ARD/ZDF (KI.KA) - Disney Channel - Hessischer Rundfunk (HR) - Junior TV - Mitteldeutscher Rundfunk (MDR) - MTV - Nickelodeon - Norddeutscher Rundfunk (NDR) - ProSieben Television - Rundfunk Berlin - Brandenburg (RBB) - SAT.1 - Südwestrundfunk (SWR) / ARD - Super RTL - RTL Disney Fernsehen - TBS Deutschland - The Walt Disney Company - Germany - Westdeutscher Rundfunk (WDR) - ZDF **Greece:** - Teletypos - Mega Channel - NET/ERT **Hungary:** - Minimax / Chello Central Europe - HBO Holding **Iceland:** - RUV **Ireland:** - RTÉ **Italy:** - De Agostini Editore / DeA Kids / DeA Junior / Super! - Radiotelevisione Italiana (RAI) / RAI Ragazzi - Rai Due - Rai Fiction - Rai Gulp / Rai Yoyo - Raisat Ragazzi - Rai Trade - Rai Tre - Walt Disney Television Italia **Latvia:** - Latvian Television (LTV) - Latvijas Mobilais Telefons **Lithuania:** - LRT - LNK TV **Norway:** - NRK 1 - NRK 2 - Norwegian Broadcasting Corp. (NRK Super) - TV2 Norway **Poland:** - Telewizja Polska (TVP) **Portugal:** - RTP **Principat d'Andorra:** - Ràdio i Televisió d'Andorra (RTVA) **Slovakia:** - Radio and Television of Slovakia (RTVS) - Slovak Television (STV) **Slovenia:** - Radio Televizija Slovenija (RTV) **South Korea:** - Educational Broadcasting System (EBS) - Korean Broadcasting System (KBS) - SK Broadband **Spain:** - Antena 3 - Canal+ - Canal Sur - Cartoon Network - Disney Channel Iberia - Filmin - Gestevisión Telecinco - MTV - Multicanal TPS - Nickelodeon - Radio Televisión Española (RTVE) - Sogecable Minimax - Tele Madrid - Televisió de Catalunya (TVC) - Televisión de Galicia (TVG) - Televisión Española (TVE) - TV3 **Sweden:** - CMORE - Sveriges Television (SVT) **Switzerland:** - Radio Télévision Suisse (RTS) - Schweizer Fernsehen (SF) - Télévision Suisse Romande (TSR) **The Netherlands:** - Avrotros - KRO Youth TV - Netherlands Public Broadcasting (NPO) - VPRO - Zapp **Ukraine:** - National Television Company

of Ukraine **United Kingdom:** - ABC Cable Networks Group (Disney Channel) - Animation BBC Bristol - BBC Children - BBC Scotland - BBC Television - BBC Wales - Carlton - Cartoon Network Europe - Channel 4 - Channel 5 - Children's BBC - CITV - ITV Network - CTTI - Granada Ventures - Hopster TV - ITV Network - Meridian Broadcasting - MTV - National Geographic Television International - Nickelodeon International - S4C - Scottish Television Enterprises - Sky - Sony Networks UK - Sony Picture Television - The Children's Channel - The Walt Disney Company - Tyne Tees TV (ITV) **USA:** - ABC Cable Networks Group - Adult Swim - Amazon Studios - Cartoon Network - Discovery Kids - Disney Television Animation - HBO Max - Netflix - The Walt Disney Company - Toon Goggles

## INVESTORS

**Australia:** - Ettamogah Ent. **Austria:** - Film und Medien **Belgium:** - Casa Kafka - Casterman - Dupuis Audiovisuel - Flanders Image - IMPS - Lumière Publishing - Mediatoon - Option Media - Pixel-Nexus - Screen Flanders - screen.brussels Fund - Universal Music Belgium / BMC Publishing - Vlaams Audiovisueel Fonds (VAF) - Wallimage - Wallonie Bruxelles Images - ZAO Consulting **Canada:** - 9 Story Media Group/Brown Bag Films - Bejuba ! Entertainment - Genius Brands - Image Entertainment Corporation - Nelvana - Sinking Ship Entertainment - Toon Boom Animation - Wildbrain **China:** - IQIYI - We Kids Time Culture (Shenzen) - WeKids **Denmark:** - Copenhagen Bombay Sales - Egmont Imagination - Nordisk Film - The Danish Film Institute (DFI) **Finland:** - Bio Rex Distr. - Ferly - Suomen Kunnallispuhvelu **France:** - 2d3D Animations - AB International Distr. - About Premium Content (APC) / APC Kids - Atlantide - Audio Workshop - Auzou Publishing - awol - Backup Films - Banque Neufilze ONC Entreprises - Bayard Editions - Bayard Presse - Beez Ent. - Benoit Freslon - Celluloïd Dreams - CITIA - CNC - Cofiloisirs - Cottonwood Media - Cookie Jar Ent. - Cyber Group Studios (CGS) - Dailymotion - Dandeloo - Dargaud Distr. - Dic Ent. Europe - Dupuis Audiovisuel - Editions Milan - Editions Montparnasse - Elude - e-TF1 - Europa Glénat - Europe Images International - Euro-Visual - Executive Toon Services (ETS) - Federation Entertainment - France Télévisions Distr. - Gebeka Films - glowria - GO-N International - Grand E-nov - Grand Est - Groupe Auditorium Artistique - Hachette Jeunesse - Happy Family Entertainment - Haut et Court Distribution - IFCIC - Kids First Distribution - KissKissBankBank - KMBO - Label-Anim - Logos - Lylo Media Group - M5 - Marathon - Mediatools - Mediatoon Distribution - MIAM ! animation - Milan Presse - Millimages - Mondo TV France - Moonscoop - Moovypay / Groupe CFFK - Natexis Coficiné - Nathan Jeunesse - Nelvana Int. - Newen Distribution - Novelab - Occitanie Films - PGS Entertainment - Pictanovo - Planeta Junior France - Planet Nemo by Ankama - Pôle Image Magelis - Polygram Vidéo - Procirep - Protecrea - Région Nouvelle-Aquitaine - Région Occitanie / Pyrénées-Méditerranée - RGB - Rosnay Int. - Roving Stage Productions - SIP Animation - Superights - TF1 Int. - TF1 Vidéo - The Walt Disney Company - France - TITRAFILM - Toon Factory - TouTenKartoon - TVPaint Développement - Ubisoft Motion Pictures - Universal Pictures Vidéo France - V.I.P. - Vivendi Mobile Ent. - Xilam Animation Distribution - XTR4L1F3 - Zarlör Distribution **Germany:** - Affare - Animation Media Cluster Region Stuttgart (AMCRS) - Atmosphere Media - Attaction - Bankhaus Lampe - Berlin Partner - Beta Film - Bertelsmann Gruppe - Berliner Film Companie (BFC) - Buena Vista - Caligari Film - Caravelle Ent. - CTM - Digital Treasure Ent. - Edel Germany - EVA Gruppe - Film Commission Region Stuttgart - Filmatic - FilmFernsehFonds Bayern (FFF) - glowria - Greenlight Media - Igel Media - Kiddinx - MDC Int. - Medien- und Filmgesellschaft Baden-Württemberg (MFG) - MFA+ - Mondo Igel Media - Mitteldeutsche Medienförderung (MDM) - MTV Networks - nord-media Film- und Mediengesellschaft Niedersachsen/Bremen - RRS Ent. - Sola Media - Studio100 Media - Studio Hamburg Entreprises - Synergetic Crossmedia Concepts - T-Online / T-Com - Tele-München - Telepool - TELEVITA - The Walt Disney Company - Toon2Tango - Traffix Ent. - Tristar Films - TV-Loonland - UFA Film & TV Prod. - Universum Film - VCL Communications - Victory Media Group - Videal - WDR Mediagroup - Your Family Ent. - ZDF Enterprises **Hungary:** - Freeway Ent. - Magyar Filmunió - MMKA **India:** - Digitoonz Media & Entertainment - toonz Media Group **Ireland:** - 9 Story Media Group / Brown Bag Films - Kid Glove - Monster Distributes - Monster Entertainment - RTE Int. - Telegael - The Irish Film Board (BSE/IFB) - VIP Brands **Israël:** - CoPro - Documentary Marketing Foundation **Italy:** - Alessandro D'Ossualdo Editore - Alfadedis Ent. - Atlantyca - Cartoon One - Cicaboom - ConneCToon - Dall'Angelo Distr. - De Agostini Editore - For Fun



Distribution • Kids Me • Lux Vide • Rainbow • Sardegna Film Commission Foundation • Showlab • Vallaround **Luxembourg:** • Film Fund Luxembourg • Iris Prod. • Paul Thiltges Distributions **Norway:** • Filmkraft Rogaland • Nordisk Film & TV Fond (NFTF) • Norwegian Film Institute (NFI) **Poland:** • Polish Film Institute • Telewizja Polska **Portugal:** • Costa Do Castelo • Filmes Lusomundo **Slovenia:** • Planet 9 **South Korea:** • PiXtrend **Spain:** • Brands & Rights 360 • BRB Int. • BKN New Media • Catalan Films & TV • EGEDA • Enjoy a lot • Filmax Animation • Filmin • Gran Canaria Film Commission • Grupo Movierecord • ICIC • Imira Ent. • Luk Int. • Mondo TV Iberoamerica • Mondo TV Spain • Motion Pictures • MSL-TRIMAGEN • Ohm:tv • Planeta Junior (PJ) • Telefónica • VIP TV / VIP Toons • Weird Market • Ypsilon Films • Zeptolab **Sweden:** • FIDO • Plus Licens • Svensk Filmindustri / Happy Life Animation • Swedish Film Institute (SFI) **Switzerland:** • European Broadcasting Union (EBU) • Mobile TV Schweiz • Polivideo **The Netherlands:** • Dutch Cultural Broadcasting Fund • Greenlight Int. • Hoek, Line & Thinker • ODMedia • Movies Select Video • Netherlands Film Fund • Telescreen **United Kingdom:** • Aardman Int. • Abbey Home Media Group • Alltime Ent. • Animoon • Atomic Ent. • Azoomie • BBC Worldwide • Blue Zoo Rights • BMG Video Int. • Boat Rocker Studios • BT Vision • Buena Vista Home Ent. • CAKE Ent. • Capstone Global Library • Carlton Books • Celador Int. • Chorion • Cinar Europe • Cinnamon Ent. • Classic Media UK • Cookie Jar Ent. • Coolabi • Create Media Ventures • Decode Enterprises • Dreamworks Animation • Ealing Family Ent. • Energee Ent. • Entertainment One Family (E1) • Entertainment Rights • Evergreen Ent. • Evolve NPD • Flix Facilities • Gaumont • Granada Int. • Granada Ventures • HiT Ent. • Itel • Jetpack Distribution • Junior Heroes • Kedoo Entertainment • Kickback Media • Kidstime Ent. • Kid Glove • Link Ent. • Little Entertainment Company • Maverick Entertainment Group • Media Affiliates • MGM Home Ent. Group • Millimages UK • MTV Networks • Music Copyright Solutions • Nelvana Int. • Novel Ent. • Parthenon Ent. • Penguin Television • Polygram Video Int. • Power Animals United • RDF Rights • Rubber Duck Ent. • S4C Int. • SDI Media Group • Serious Lunch • Southern Star International • Spin Master • Sullivan Ent. Europe • Target Ent. • The Quintus Group • The Little Entertainment Group • The Media Pioneers (TMP) • Tiger Aspect Prod. • Tiscali UK • Trigger Licensing • TWI • United Productions • Universal Pictures Visual Programming • Universal International Television Distr. • Videal • Video Collection Int. • VJC MEdia / Inflorescent Media • Wales Creative IP Fund • Warner Bros International Television **USA:** • Branscome International • Mattel TV • Tooncity Animation • Universal Worldwide Ent. • Vibrant • Wildbrain



# Organised by CARTOON

The Cartoon Forum was devised and created by CARTOON, an international non-profit association based in Brussels.

CARTOON's remit is to support the European animation industry and for more than 30 years, it has received financial support from the Creative Europe - MEDIA Programme of the European Union to run its activities, which concentrate on four areas:

**CARTOON FORUM:** a co-production forum for animated (mainly television) series. The Cartoon Forum (about 1000 participants) takes place in Toulouse from 19-22 September 2022.

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